

CAS

Once the Aircraft has joined the channel with the JTAC the check in process begins, this it to inform the JTAC of the airframes payload and playtime.

The check in will follow a specific order, Callsign, Type, Payload, Playtime (Time on station), fuel state (tonnes), Altitude (Angels and Cherubs), Location (reference to pre briefed IPs or geological positions) and the abort code (Pre briefed letter).

Below is an example

NASTY12: BRAVO-01, NASTY12 Check in

BRAVO-01: NASTY12, BRAVO-01 Pass Check in

NASTY12: NASTY12, Single Typhoon, 2x GBU-49, Playtime 25, Fuel State 8.0, Angles 20, IP WESTHAM abort code Charlie

BRAVO-01: NASTY12, BRAVO-01 Roger Check in, You are Type 2 control. Stand-by.

Nine Line follows

Types of Control	
Type 1	Visual on both aircraft and target, clearance required each attack
Type 2	Visual on aircraft or target (Only one), clearance required each attack
Type 3	No visual needed, block clearance to attack over a set time/space

Nine Line

Nine Lines are a standard used for CAS Briefs, they follow a specific format.

- 1 - IP: Ingress point, or direction
- 2 - Heading: Of target
- 3 - Distance: Of target in Nm
- 4 - Target Elevation: in Ft MSL
- 5 - Target Description: Brief description of target

6 - Target Location: Coordinates, and pre brief location marker if required.

7 - Marker Type: Type of Marker or Not available

8 - Friendlies: Location of friendlies

9 - Egress: Ip or Direction

Line 5,6 and 8 are mandatory readbacks for the aircraft.

Example:

BRAVO-01: NASTY12, BRAVO-01 9 line follows, IP VIKING,045 degrees, 5.5Nm, T ELEVATION 250, 2x Technicals near intersection, Grid 54° 22' 6.63" N 0° 39' 24.05" W, Laser, Friendlies 350M South marked IR Strobe, Egress North to IP VIKING.

NASTY12: BRAVO-01, NASTY12, I READ BACK, 2x Technical near intersection, Grid 54° 22' 6.63" N 0° 39' 24.05" W, Friendlies 350M South marked IR Strobe, Standing by for MARK,

NASTY12: BRAVO-01,NASTY12 Tally 2x Technical, Laser.

NASTY12: BRAVO-01:NASTY12, Cleared hot Technical, Fire (On my call/at XX:XX/when ready)

NASTY12: BRAVO-01, NASTY12, IMPACT, Cold, standby BDA.

Battle Damage Assessment

To ensure that the correct level of destruction has occurred, the Aircraft will pass a BDA to the JTAC, it will cover the vehicles/ equipment destroyed and if the aircraft believes a reattack is required.

NASTY12: BRAVO-01, NASTY12 , 2x Technical destroyed, Secondary Explosion Observed, No movement, BDA 5 No reattack required.

BRAVO-01: NASTY12, copy BDA, Good effect, standby for egress.

Abort Procedure

Sometimes the JTAC will need to abort the attack, this could be for a number of reasons. To do this the Abort code from the check in will be said 3x.

BRAVO-01: NASTY12, CHARLIE CHARLIE CHARLIE

NASTY12: BRAVO-01 , NASTY12 CHARLIE

Revision #1

Created 17 December 2025 15:10:10 by Aiden Ley

Updated 17 December 2025 15:12:14 by Aiden Ley